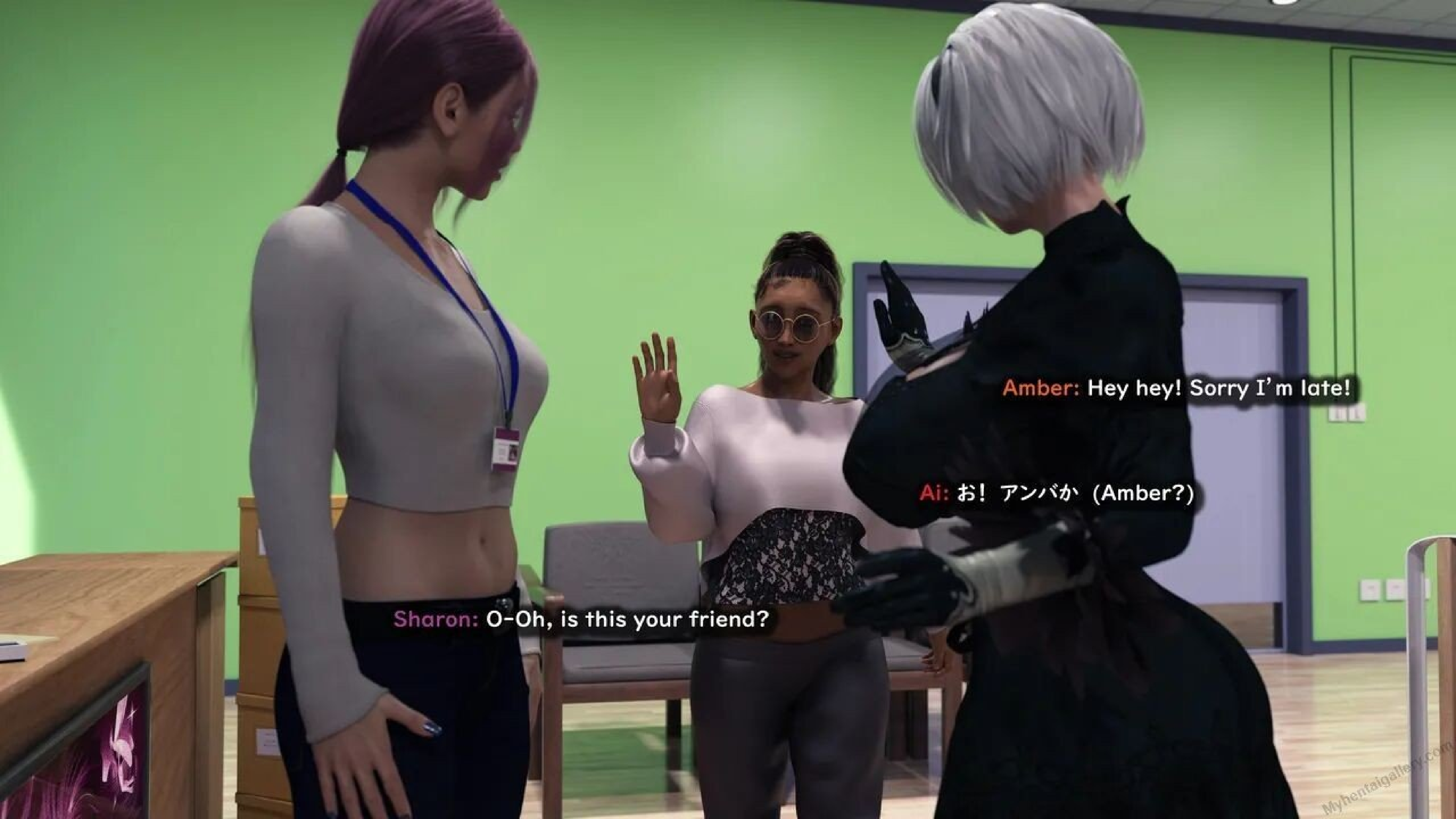


Commission #41 - Trapped

Cosplay Man: Yeah... Nah, this year's sucks. Hardly anyone here.

Cosplay Man: Don't bother, I'm leaving now. I'll talk to you later, see ya!

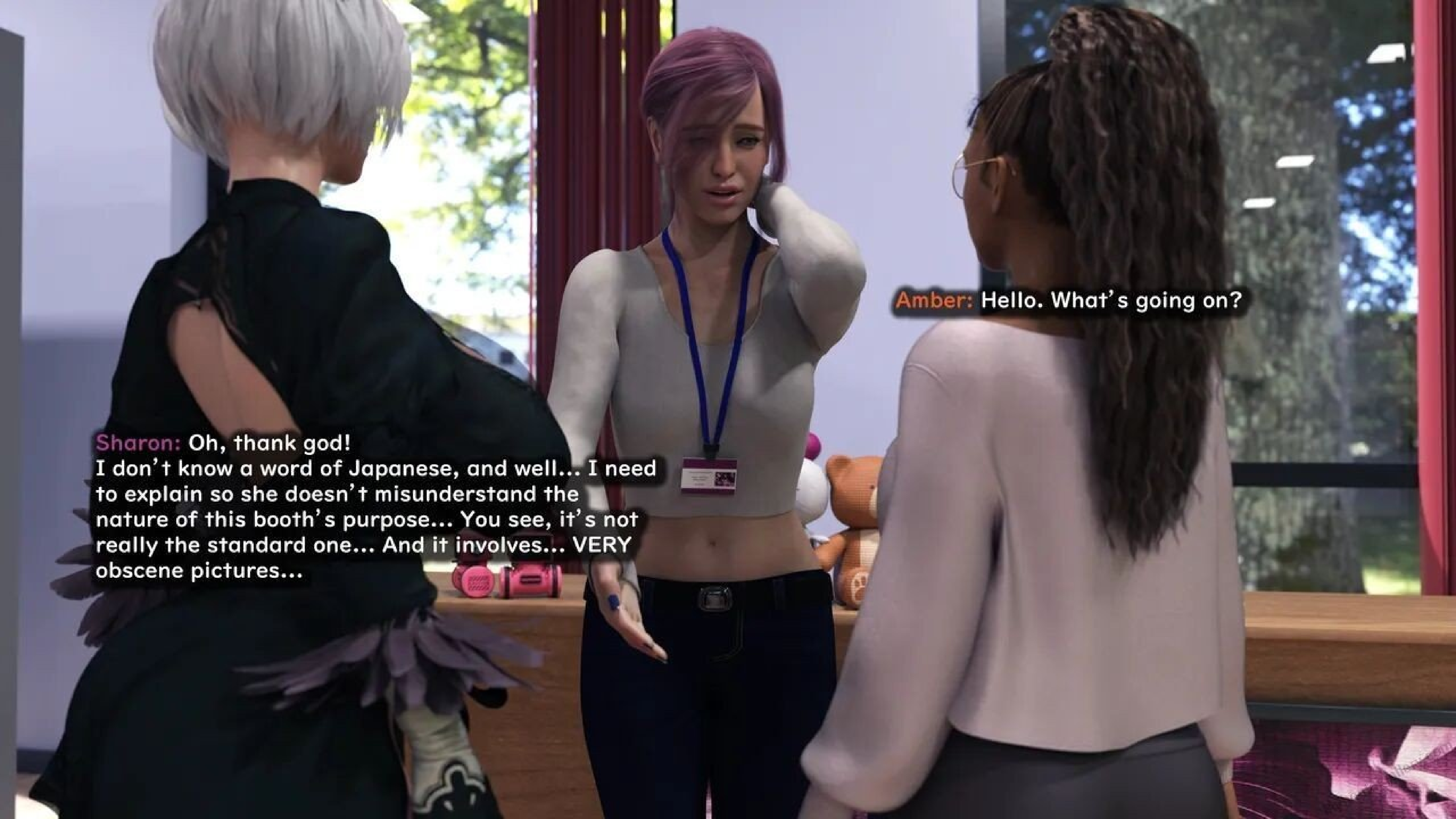
Amber: (This is it! And there she is... That didn't take long.)



Amber: Hey hey! Sorry I'm late!

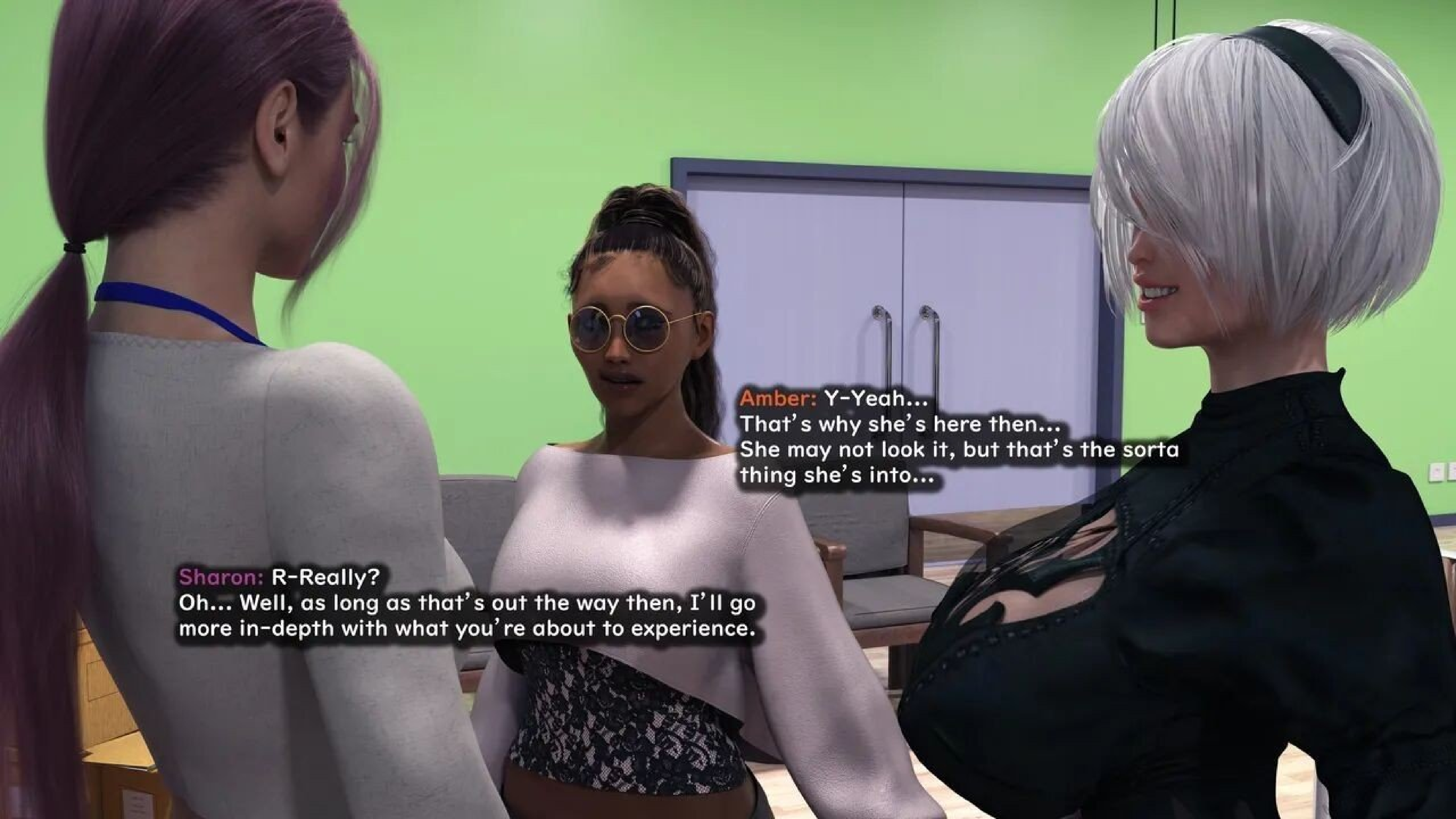
Ai: お! アンバか (Amber?)

Sharon: O-Oh, is this your friend?



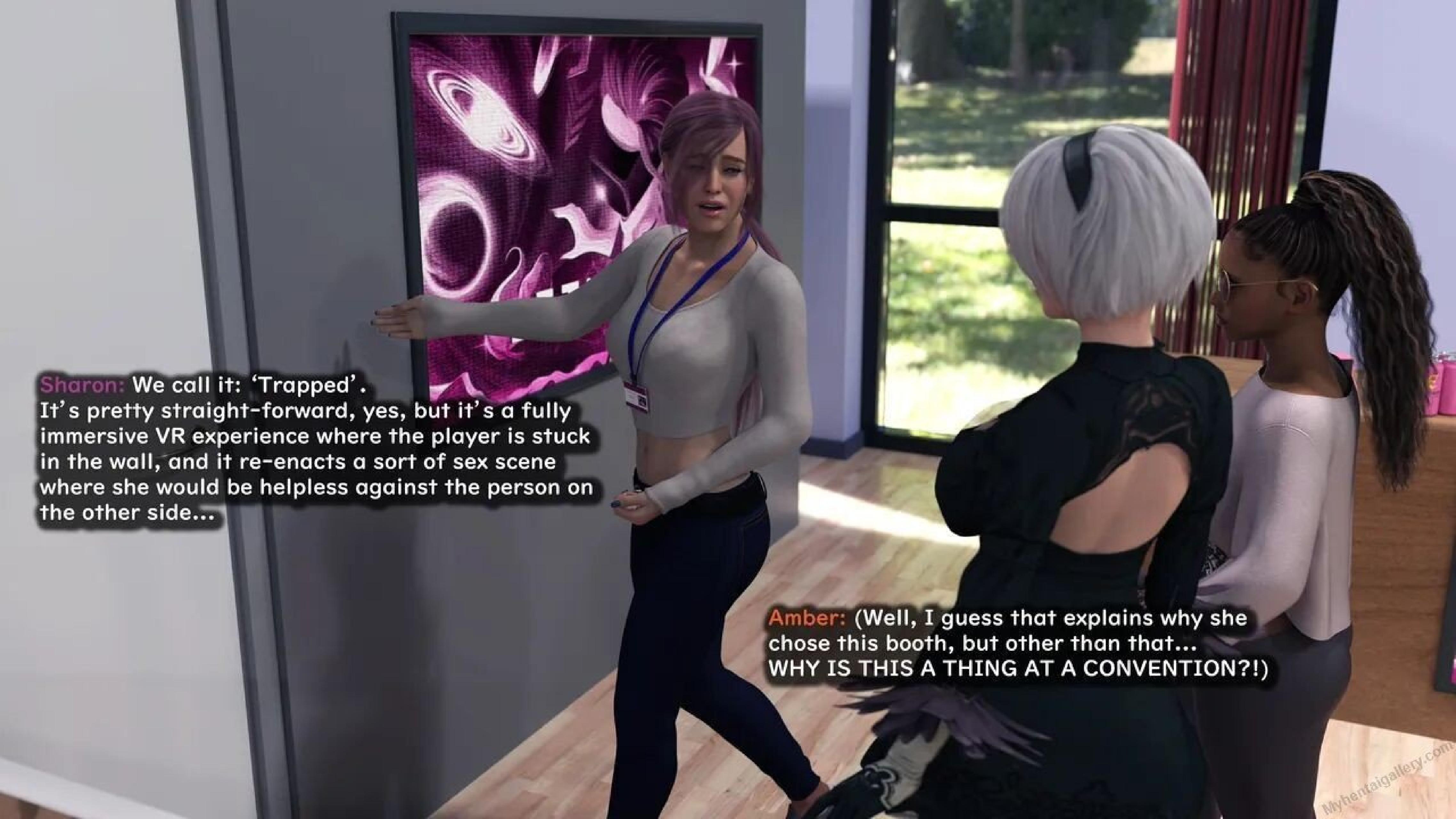
Sharon: Oh, thank god!
I don't know a word of Japanese, and well... I need
to explain so she doesn't misunderstand the
nature of this booth's purpose... You see, it's not
really the standard one... And it involves... VERY
obscene pictures...

Amber: Hello. What's going on?

A scene from a video game featuring three female characters. On the left, a character with long brown hair in a ponytail, wearing a grey long-sleeved top, is seen from the back. In the center, a character with dark hair in a high ponytail, wearing round sunglasses and a grey long-sleeved top with a black lace waistband, is looking towards the right. On the right, a character with short white hair and a black headband, wearing a black high-collared top, is smiling and looking towards the center character. The background consists of a solid green wall and a white cabinet with two doors and silver handles. The floor is made of light-colored wooden planks.

Sharon: R-Really?
Oh... Well, as long as that's out the way then, I'll go more in-depth with what you're about to experience.

Amber: Y-Yeah...
That's why she's here then...
She may not look it, but that's the sorta thing she's into...



Sharon: We call it: 'Trapped'. It's pretty straight-forward, yes, but it's a fully immersive VR experience where the player is stuck in the wall, and it re-enacts a sort of sex scene where she would be helpless against the person on the other side...

Amber: (Well, I guess that explains why she chose this booth, but other than that...
WHY IS THIS A THING AT A CONVENTION?!)

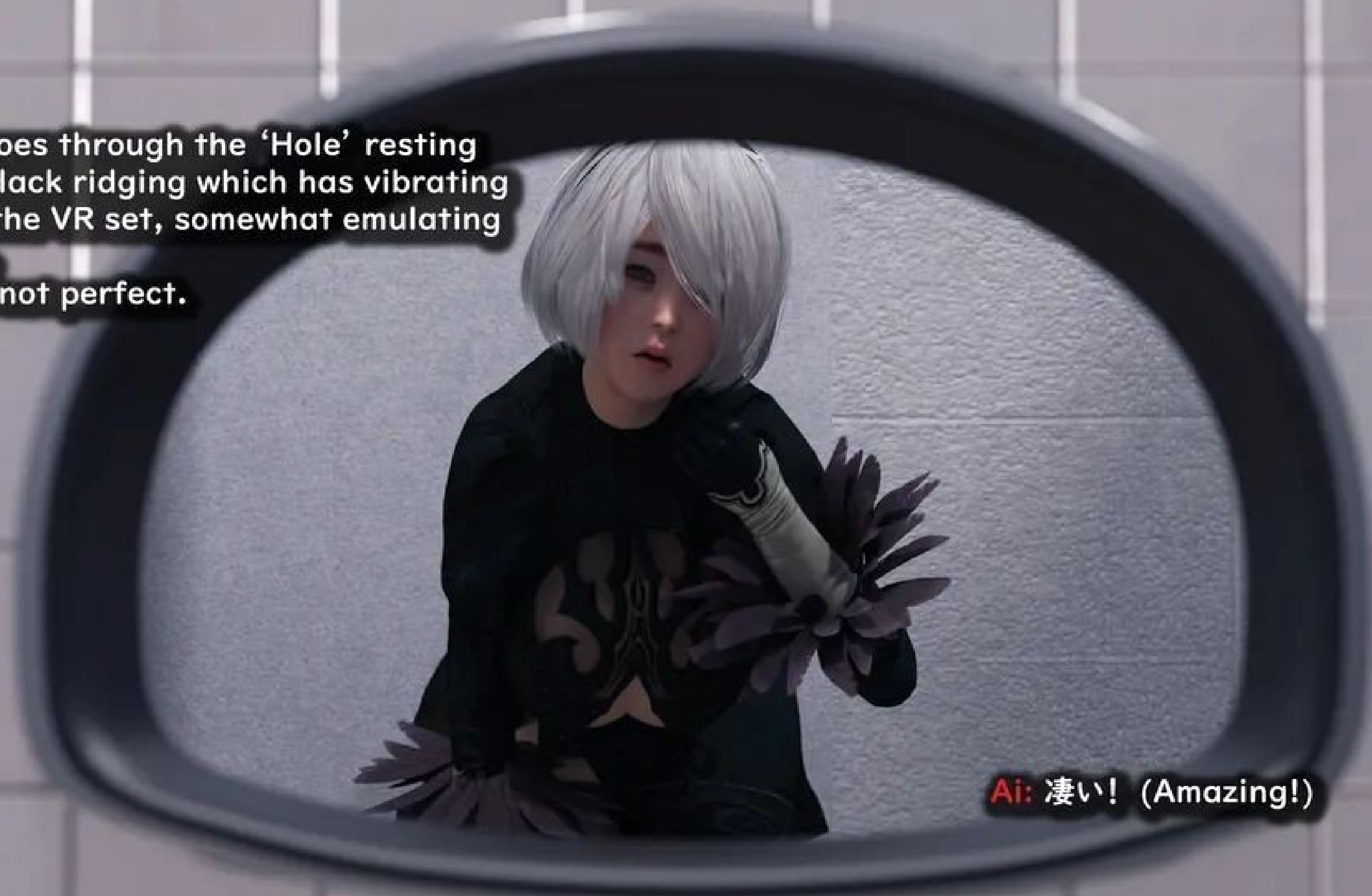
Sharon: And here it is! This is the set.

Amber: Jesus...

Ai: 何これ。。。 (What the...)



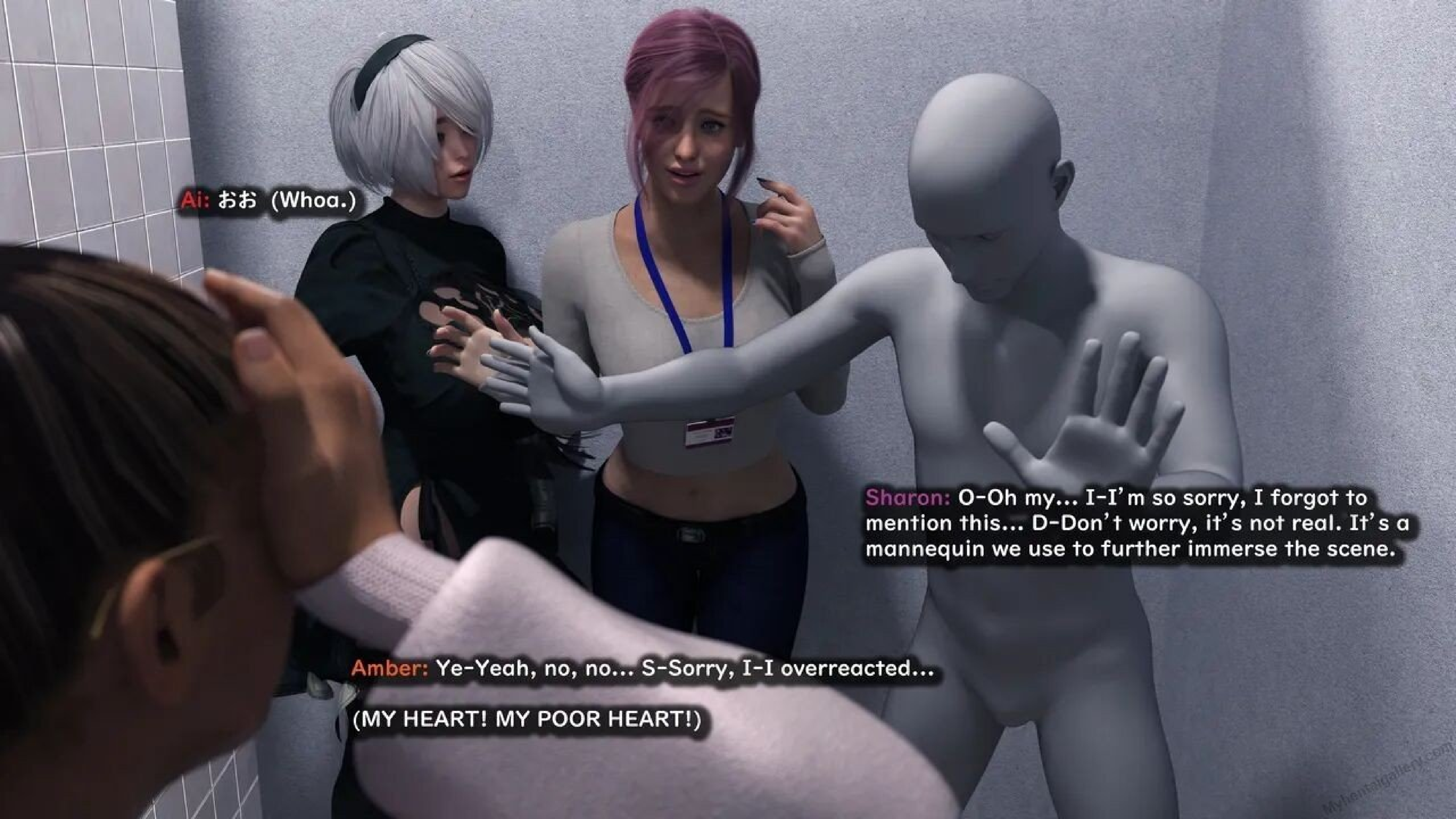
Sharon: The player goes through the 'Hole' resting her waist along the black ridging which has vibrating sensors synced with the VR set, somewhat emulating feeling of movement. It's in beta so... It's not perfect.



Ai: 凄い! (Amazing!)

A woman with dark hair in a ponytail, wearing round gold-rimmed glasses and a light pink long-sleeved sweater, stands in a room with grey walls and a tiled floor. She has a shocked expression, with her mouth open and hands raised. In the foreground, the back of a large, featureless grey mannequin head is visible. To the right, a hand is seen holding a black steering wheel. A text box on the right side of the image contains the following text:

Amber: *GASP!*
WHAT THE SHIT?!



Ai: おお (Whoa.)

Sharon: O-Oh my... I-I'm so sorry, I forgot to mention this... D-Don't worry, it's not real. It's a mannequin we use to further immerse the scene.

Amber: Ye-Yeah, no, no... S-Sorry, I-I overreacted...

(MY HEART! MY POOR HEART!)



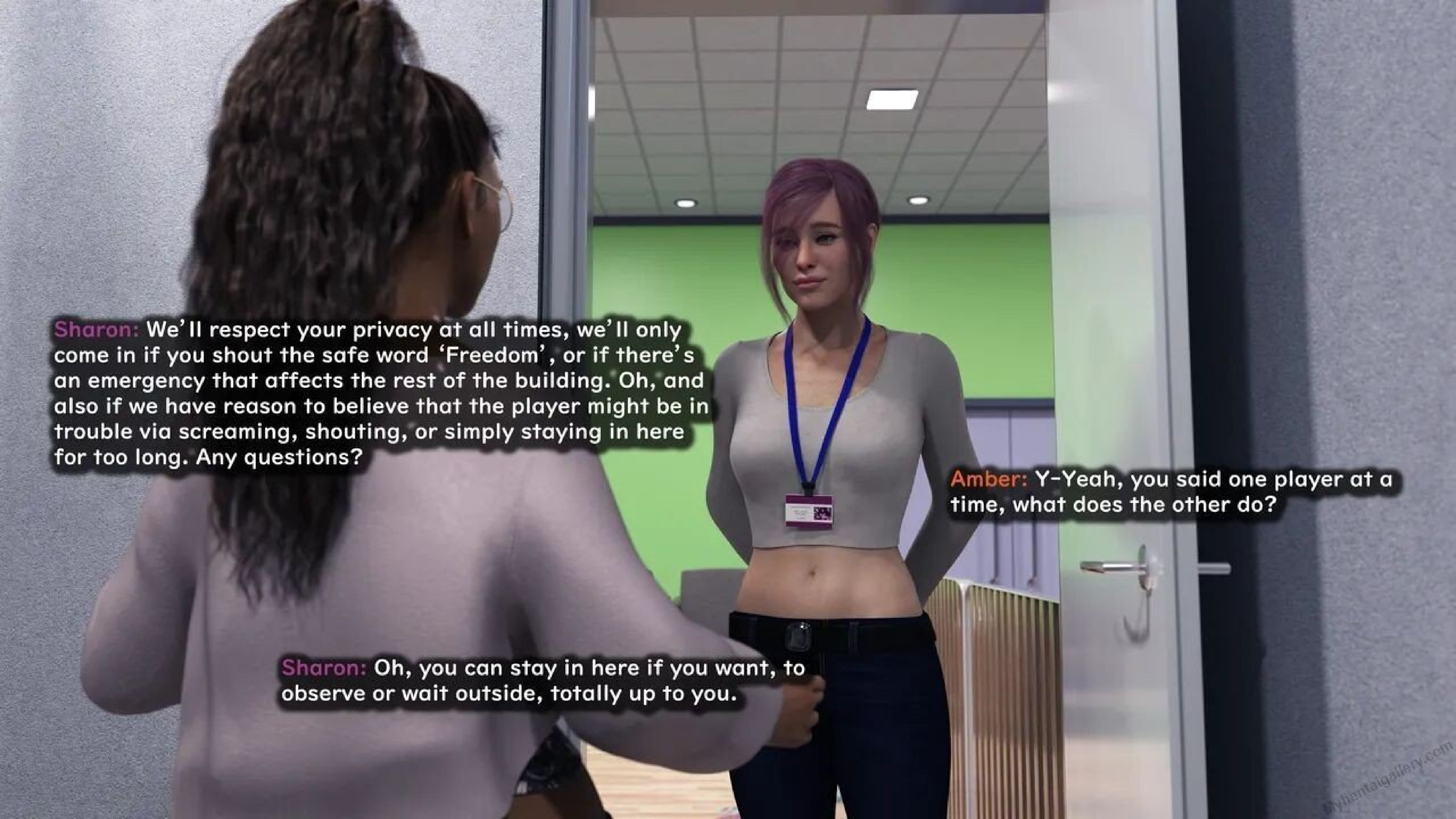
Sharon: Right, now if you two would come back through here? I'll show you the VR Sets.

Ai: AHAHAHAHAHAHA!
きみの顔! (YOUR FACE!)

Amber: Oh, sh-shut up, Ai!
Y-You would've been the same if you saw it first!

Sharon: Here they are. Now, I know there are two but we only allow one player at a time, the other is a spare. We don't want to get carried away now, do we? *Chuckle*





Sharon: We'll respect your privacy at all times, we'll only come in if you shout the safe word 'Freedom', or if there's an emergency that affects the rest of the building. Oh, and also if we have reason to believe that the player might be in trouble via screaming, shouting, or simply staying in here for too long. Any questions?

Amber: Y-Yeah, you said one player at a time, what does the other do?

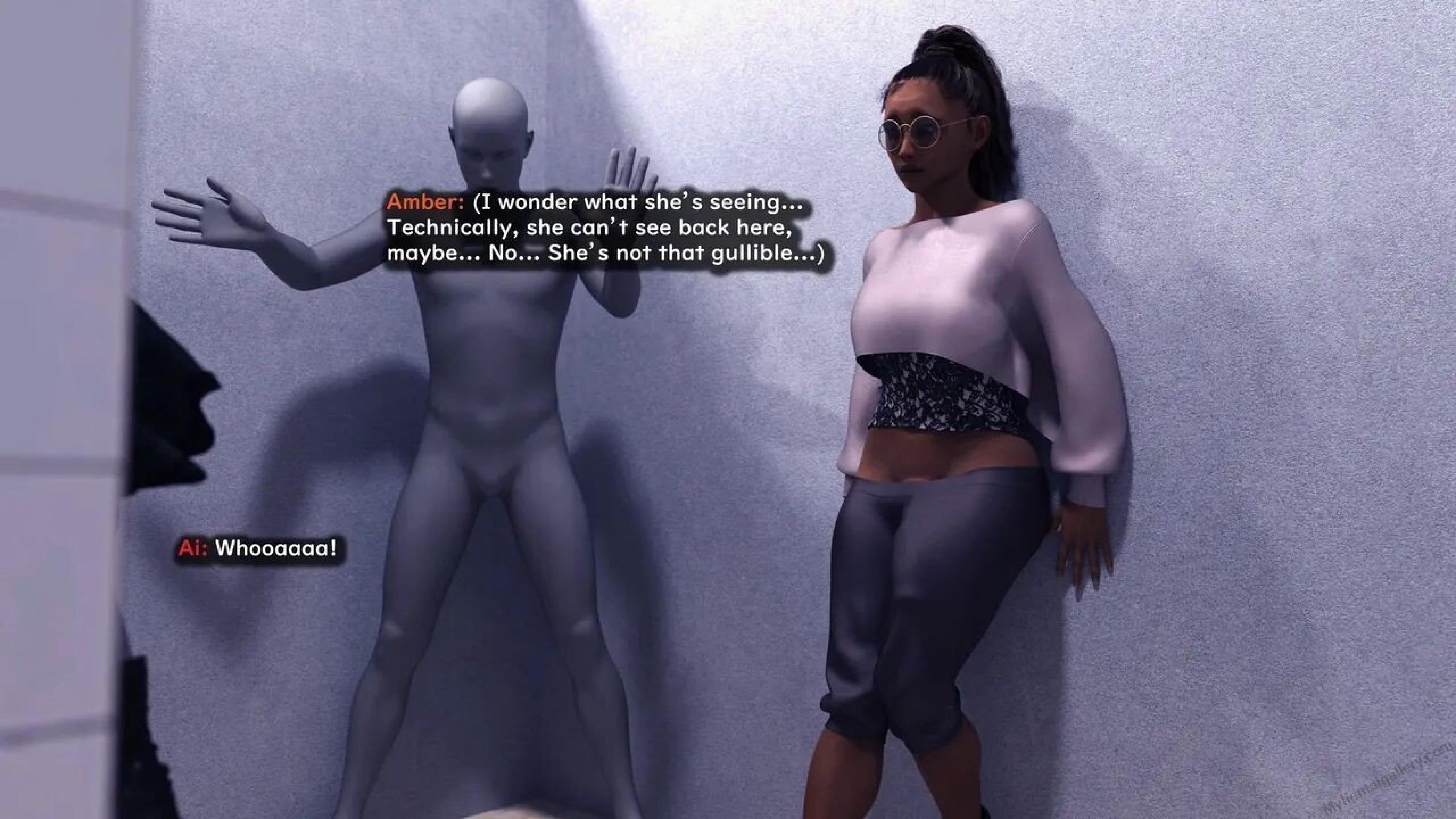
Sharon: Oh, you can stay in here if you want, to observe or wait outside, totally up to you.



Amber: O-Okay... So, Ai, wanna go fir--
Oh... You're already in.

Ai: HMMM!

Amber: G-Guess I'll just wait here then...



Amber: (I wonder what she's seeing...
Technically, she can't see back here,
maybe... No... She's not that gullible...)

Ai: Whooooaa!

A woman with long dark hair, wearing a white long-sleeved shirt and a black skirt, is crouching on a light-colored tiled floor. She is looking down at a person lying on their back. The person lying down is wearing a black lace-trimmed top, black thigh-high boots, and black gloves. They are positioned against a wall made of light-colored square tiles. A wooden bench is partially visible behind the person lying down. In the upper right corner, a hand is visible, reaching out from the edge of the frame.

Amber: (Still... I mean, it could be worth a try. It's a risk, but it would be well worth it if I actually pull it off!)



Amber: (Screw it. I banged her mom, time to bang her. I'm never getting this opportunity again...)

A first-person perspective shot from a low angle, looking down at the person's own legs and feet. The person is wearing black lace-up boots. A hand is visible, holding the right foot. The floor is made of light-colored square tiles. The lighting is dim, creating a moody atmosphere.

Amber: H-How does it feel, Ai?
I-I heard it can get a bit too real... D-Does it feel
that way...?

(I'll just have to play it off like it's a part of it...)



Ai: Hmm...? まあ。。。 (Well...)

GASP!

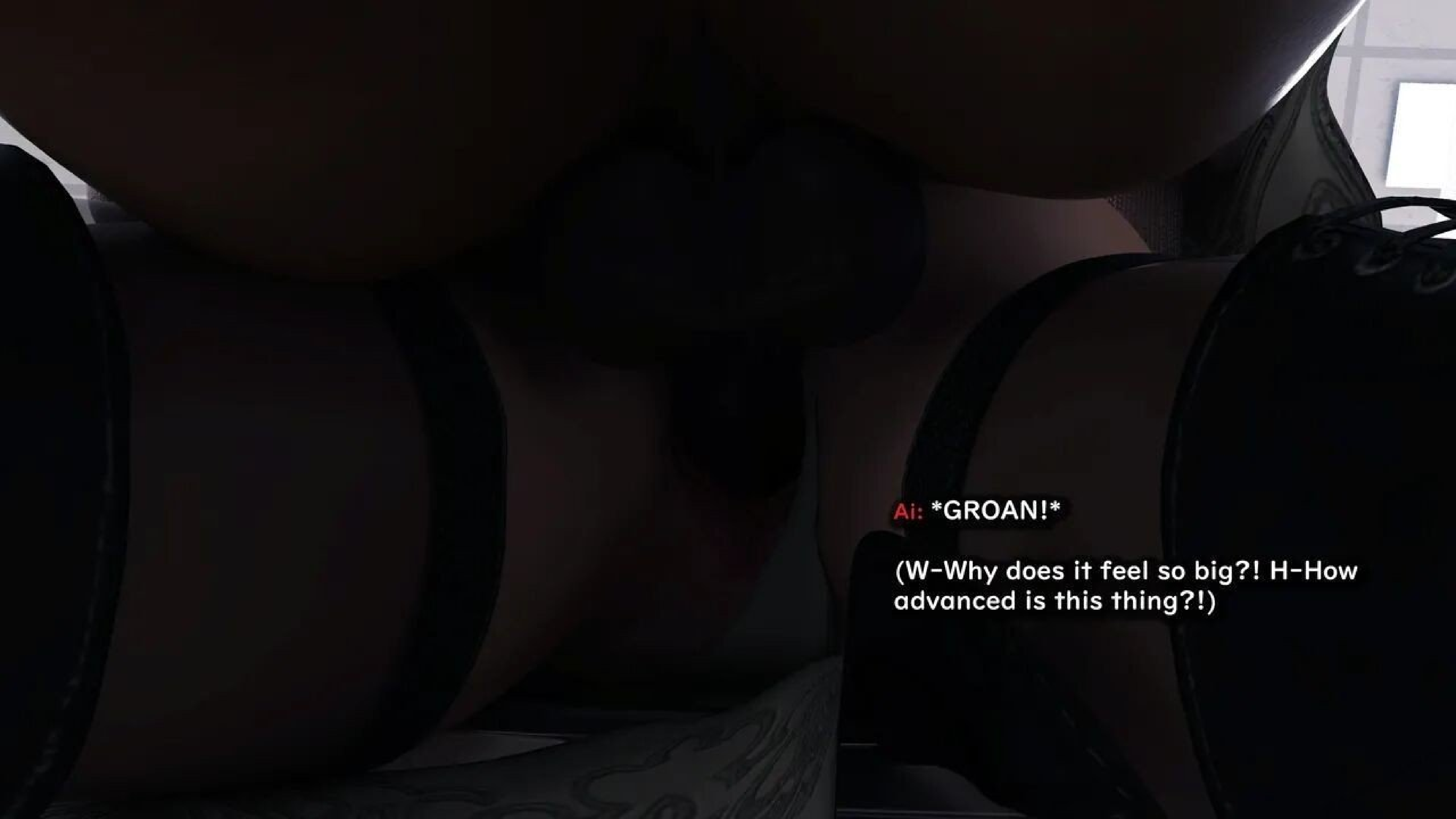
(W-Wait, what is that...? I-Is this really the VR thing doing that?!)



Amber: *GRUNT!* U-Urgghhhh...

(Fuck, she's tight!)

Ai: Nrghhh...?!
な一何 (Wh-WHAT?!)



Ai: *GROAN!*

(W-Why does it feel so big?! H-How advanced is this thing?!)

SMACK!

SMACK!

Amber: **GROAN!** Mmmmmnnn...

SMACK!

(Oh man...! I could do this for hours! It feels so nice and tight... Like mother, like daughter!)

SMACK!

SMACK!

SMACK!

SMACK!

SMACK!

Ai: **GROAN!** NGGRAHHHH...!
きーきー気持ち! (S-SO, FEELS SO
GOOD!)

SMACK!

SMACK!

Ai: **GROAN!**
A-AHHARGGHHH...!

Amber: **GRUNT!** N-NGH...! NRGHHH...!

(S-SHIT! I-I'M GONNA BLOW ALREADY?!)

SMACK!

SMACK!

SMACK!

SMACK!

SMACK!

Amber: **GRUNT!** MMRRRRGGGGGGHHHHHHH...!
TA-TAKE IT! TAKE THIS SEED!

(I-IT'S A BIG ONE!)

SMACK!

SMACK!

Ai: **MOAN!**

いーいーいく! いく! いく! いく!
(C-CUMMING! I'M CUMMING! I'M
CUMMING! I'M CUUUMMMING!)

SMACK!

SMACK!

SMACK!

SMACK!

SMACK!

Amber: **GRUNT!**

(F-FUCK! IT'S OVERFLOWING...! I-IT'S NOT STOPPING... IT'S GONNA SPILL ALL OVER THE FLOOR?!)

SMACK!

SMACK!



15 Minutes Later...

SMACK!

SMACK!

Sharon: (It's been a while... Still hearing weird slapping in there... Maybe I should check just to be on the safe side?)

SMACK!

SMACK!

SMACK!

SMACK!

SMACK!

Sharon: H-Hello...? I-Is everyth--
OH MY GOD! A-ARE YOU OKAY?!

SMACK!

Ai: **Mumble**
Mhmmmm... Mghhmm...
いーいく。。。 (C-Cumming...) Gehh...



Amber: (C-CRAP...! We've been in here for too long!
Guess fun time is over...)
W-WE'RE OKAY, WE'LL BE OUT IN A SECOND...!

A scene from a video game featuring three female characters in a modern interior. On the left, a woman with brown hair in a ponytail and round glasses (Sharon) wears a white long-sleeved crop top and grey pants. In the center, a woman with short white hair (Amber) wears a black long-sleeved dress with a high slit and thigh-high black boots. On the right, a woman with long purple hair in a ponytail (Lili) wears a white long-sleeved crop top and blue jeans. They are standing in front of a large screen displaying a purple and pink abstract image. To the right, a window shows a view of a city street with trees and buildings. On a wooden surface near the window, there are two small red robots and a pink can with a yellow 'E' logo.

Sharon: Well, I'm glad you're both alright. We've never had anyone faint before, but we'll take that into account and adjust the intensity of the scene. But overall, what did you think of it?

Amber: Y-Y-Yeah... I-It's... Well, it's something new... I-I mean, I certainly enjoyed it...

5 Minutes Later...



Ai: あのさ。。。 (Just a minute)
Cam shooto doredodo? 何これ? それが欲しです。。。
いいえ、それが必要! (What is it? I want i--
No, I need it!)

Sharon: C-Cum shooting? W-What?
S-Sorry, I-I don't understand, ma-maybe
your friend could explain for me?

Amber: (Oh no... Oh god... She thought it
was a TOY?! W-We gotta get outta here
before she says anything else!)

Amber: D-DON'T MIND HER...!
S-She's still a bit confused! NGH! Come on,
Ai, we need to go!

Ai: え? 何で? (Huh? Why?)
W-WE COME BACK SOOOON!
ありがとう! (THANKS!)

Sharon: Oooookaaay... (Well, that
was... Eventful. Time to pack up, I
guess. Still... Never did find out what
that weird slapping noise was...?)

To Be Continued...

Amber: (Can't stop thinking about that day at the convention with Ai...)